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Jeremiah McCall is a leading expert on the use of Gaming the Past: Using Video Games to Teach Secondary Using Video Games to Teach Secondary History.

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Jeremiah McCall studies Video Games and Learning, Ancient History, and Video Games and History. Gaming the Past: Using Video Games to Teach Secondary History more.

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Gaming the Past is a book about using simulation games to teach history. The Medium of Simulation Games in the Teaching of History (2012) References

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Gregory K. Martin and Jeremiah McCall of Cincinnati Country Day Jeremiah McCall, PhD, is author of Gaming the Past: Using Video Games to Teach Secondary History.

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Jeremiah McCall, PhD, teaches high school history at Cincinnati Country Day School. He is the author of Gaming the Past: Using Video Games to Teach Secondary History.

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